## **BONK-WILTFANG**

E-Mail: jbonk@uos.de | https://bonk-wiltfang.de

Profile



# Work Experience

10/2012 - 02/2020

### Research Assistant, American Studies

Institute for English and American Studies, Osnabrück University

- » Teaching in "American literary and cultural studies"
- » Assistance in diverse research fields
- » Management of the IfAA's student exchange programs in the US
- » Administration of several websites and web servers

2011

### **Internship**

Osnabrück Summer Institute on the Cultural Study of the Law

- » Organizational and technical assistance for the summer institute
- » Creation and maintenance of the website of the OSI

07/2008 - 09/2012

#### **Student Assistant**

Institute for English and American Studies, Osnabrück University

» Assistance in research, teaching, and conference preparations

2007

### **Temporary Assistant**

Bonn Science Shop e.V.

- » Preparation of conference presentations
- » Designing posters for a conference

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### Education

From 10/2012

#### PhD student, American Studies

Osnabrück University

- » Working title: "Property and Authorship in Digital Culture"
- » Situated at the intersection of copyright law, digital technology, and video gaming cultures

08/2010-12/2010

Student Exchange at City College of New York, NYC, USA

10/2009 - 09/2012

### Master of Arts "English and American Studies"

Osnabrück University

- » MA thesis: "Modes of Serialization in the Video Game Series Halo"
- » Overall grade: 1.0

10/2006 - 09/2009

### Bachelor of Arts "Mathematics/English"

Osnabrück University

- » BA thesis: "Representations of the Cold War in Computer Games"
- » Overall grade: 2.2 (Mathematics: 3.2 / English: 1.2)

# Awards and Scholarships

- » Participant at the 2014 Fulbright American Studies Institute
- » Nominated: Hans-Mühlenhoff-Preis for outstanding teaching

### **Publications**

- » Forthcoming: "Creative Play as Creative Work" (working title). Law, Culture, and the Humanities: Concepts, Methods, Approaches. Sabine N. Meyer and Peter Schneck (eds.).
- » 2014: "Finishing the Fight, One Step at a Time: Seriality in Bungie's Halo." In: *Eludamos. Journal for Computer Game Culture*, Vol 8, No 1.
- » 2013: "Serializing 'Gravitational Distortions': Techniques of Refutation, Digression and Interruption in The Unwritten." With Christina Meyer. In: *International Journal of Comic Art* 15.2.

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### Conference Presentations

#### 2016

» "Players as Creators – Copyright and Player Agency in Video Games." At: 63rd Annual Meeting of the German Association for American Studies (GAAS) in Osnabrück.

#### 2015

- » "Something Else and Still the Same: Copyright and Gameplay Videos." At: *Arts and Literature. Copyrighted.* in Krakow, Poland.
- » "It's All Fun and Games -- Playing in the Gray Areas of Intellectual Copyright Law." At: Association for the Study of Law, Culture and Humanities Annual Conference 2015 in Washington, D.C., USA.

#### 2013

 "Civil Disobedience in the Digital Age – From Thoreau to Swartz and Snowden." At: Postgraduate Forum of the German Association for American Studies 2013 in Erlangen.

### Teaching

#### Selected Courses 2012-2019

- » Studying Digital Cultures
- » 21st Century American Science Ficiton
- » Hip-Hop History
- »"America, I am addressing you": The Literature of the Beat Generation
- » Whatever Will Be Reading American Speculative Fiction
- » The "Gone Home" Parable Reading Digital Fiction
- » Rewrite, Remix, Remake Cultural Approaches to Intellectual Property
- » 'Let us consider the way in which we spend our lives' Reading Henry David Thoreau
- » The Wor(l)ds of Comics Sequential Art and Serial Worlds: Literary, Cultural, and Linguistic Studies of Comic Books
- » Study Skills: Introduction to Literary and Cultural Studies

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## Skills and Interests

#### Languages

» German: Native

» English: Near-native

» French: Basic» Dutch: Basic

#### IT

» Windows, Mac OS, Linux: Advanced

» Office-Applications: Advanced

» Wordpress: Advanced

» Website administration: Intermediate

» Photoshop: Intermediate» HTML, PHP, CSS: Basic

» Java: Basic

### **Additional Experience**

- » President of the Doctoral Students' Council and Union at Osnabrück University (2017-2018)
- » Member of the Doctoral Students' Council and Union at Osnabrück University (2015-2018)
- » Project lead on the unofficial German translation of *Stardew Valley* (2016)
- » Volunteer at the "Living Knowledge 5" conference in Bonn (2012)
- » Civil service at the Ostfriesische Beschützende Werkstätten in Emden (Driver)

Osnabrück, May 13, 2020